

From discrete to continuum: Lessons from the Gromov-Hausdorff space

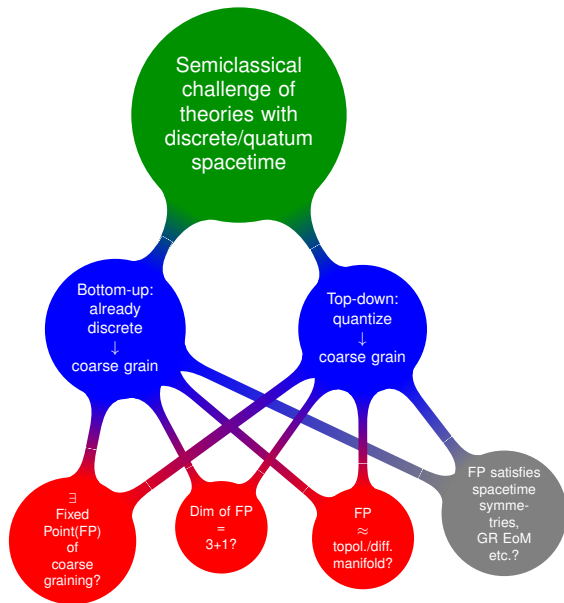
Saeed Rastgoo (UAM-I, Mexico)

Based on an ongoing work with
Manfred Requardt (University of Göttingen)

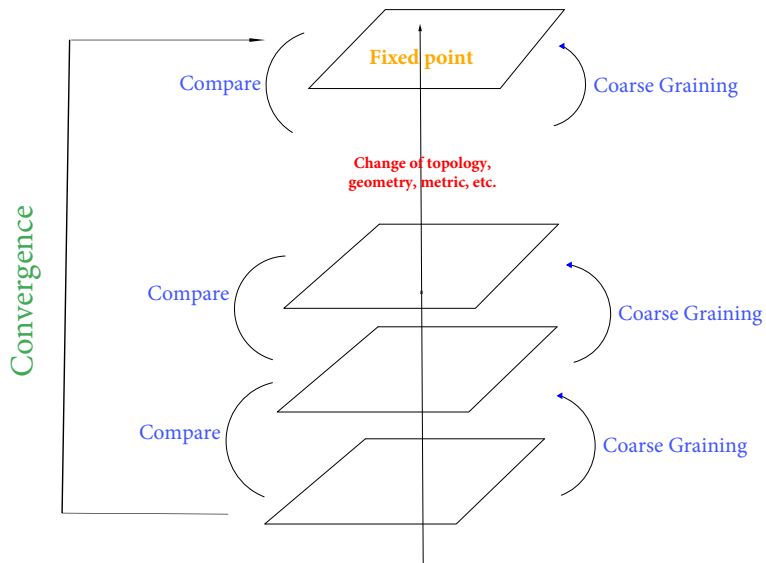
Fourth EFI workshop, Tux, Austria, February 18, 2016

Introduction: The Birds Eye View Of The Idea

Shared Semiclassical Limit Challenges



Bird's eye view



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 - ▶ Define relevant dimension for relevant $s_i \in S$.

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- 3 X a manifold (at least topological)?

Setting The Stage: Some Graph Theoretic Definitions

Some basic graph concepts - 1

A **graph** $G = (V, E)$; **vertices** $v_i \in V$; **edges** $e_{ij} \in E \subset V \times V$; if $e_{ij} \neq e_{ji}$ **directed** graph.

Locally bounded valence: valence finite $\forall v_i \in G$

Globally bounded valence: valence $< \infty$ on G

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Path γ : an edge sequence without repetition of vertices, except of initial/terminal vertex.

Connected graph: $\exists \gamma$ for each $v_i, v_j \in G$.

Length of path $l(\gamma)$: number of edges occurring in the path.

Geodesic path: path of minimal length between two vertices

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Ball of radius r centered at $x \in M$ in a metric space (M, d) :

$$B(x, r) = \{y \in M \mid d(x, y) \leq r\}$$

Coarse Graining

- Provide a scheme of coarse graining.
- How to ignore details, so to be able to check if two spaces are coarsely similar?

A class of coarse grainings based on isometry

Isometric embedding: A distance preserving map between two metric spaces

$$f : (X, d_X) \rightarrow (Y, d_Y) \text{ such that } d_X(x_1, x_2) = d_Y(f(x_1), f(x_2))$$

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Quasi-isometric embedding: A map f from a metric space, $f : (M_1, d_1) \rightarrow (M_2, d_2)$, i.e. if there exist constants, $\lambda \geq 1, \epsilon \geq 0$, such that

$$\forall x, y \in M_1 : \frac{1}{\lambda} d_1(x, y) - \epsilon \leq d_2(f(x), f(y)) \leq \lambda d_1(x, y) + \epsilon,$$

i.e. $\forall x, y \in M_1$, the distance between their images is (up to the additive constant ϵ) within a factor of λ of their original distance.

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Quasi-isometry: a quasi-isometric embedding f in which

$$\forall z \in M_2 \wedge \exists x \in M_1 : d_2(z, f(x)) \leq C.$$

i.e. every $z \in M_2$ is within the constant distance C of an image point.

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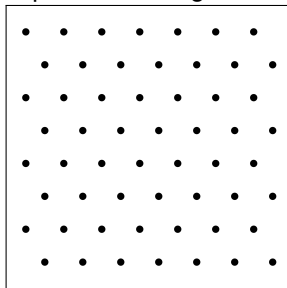
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Quasi-isometry is an equivalence relation on metric spaces that ignores their small-scale details in favor of their coarse structure.

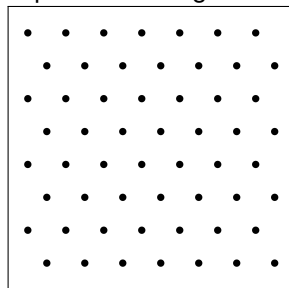
Quasi-isometry example:

Equilateral triangle lattice



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The integer lattice \mathbb{Z}^n is quasi-isometric to \mathbb{R}^n :

$$f : \mathbb{Z}^n \rightarrow \mathbb{R}^n \\ : (x_1, \dots, x_n) \mapsto (x_1, \dots, x_n), \quad x_i \in \mathbb{Z}$$

- 1 Distances are preserved.
- 2 n -tuples $\in \mathbb{R}^n$ are within $\sqrt{\frac{n}{4}}$ of n -tuples $\in \mathbb{Z}^n$.

Comparison And Fixed Point

- **Construct super metric space.**
- **Provide a measure of comparing different (coarse grained) spaces.**
- **A sequence of spaces are coarsely similar? Converge to a fixed point?**

d_H : Distance of metric subspaces

In (M, d) , **Hausdorff Distance** $d_H(X, Y)$ of $X, Y \subset M \wedge X, Y \neq \emptyset$:

$$d_H(X, Y) = \inf \{ \epsilon \geq 0 \mid X \subseteq U_\epsilon(Y), Y \subseteq U_\epsilon(X) \}$$

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ϵ -neighborhood of a subset

In (M, d) , ϵ -neighborhood of $X \subset M$: union of all ϵ -balls around all $x \in X$

$$U_\epsilon(X) = \bigcup_{x \in X} \{z \in M \mid d(z, x) \leq \epsilon\}$$

All points within ϵ of the set X , or generalized ball of radius ϵ around X .

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- Make them subspace of another metric space.

d_{GH} : Distance of metric spaces, convergence

The **Gromov-Hausdorff Distance** d_{GH} of compact $(X, d_X), (Y, d_Y)$

$$d_{GH}(X, Y) = \inf d_H^Z(f(X), g(Y))$$

of all metric spaces Z and isometric embeddings $f : X \rightarrow Z, g : Y \rightarrow Z$

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Two compact spaces, X, Y , are isometric iff $d_{GH}(X, Y) = 0$.

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How to deal with (i.e. define convergence for) non-compact spaces?
Pointed convergence...

Pointed convergence, uniform compactness

Pointed convergence: Given a sequence $(X_i, x_i \in X_i)$ of (locally compact complete) metric spaces with distinguished points, it converges to (X, x) if for any $R > 0$ the sequence of closed R -balls, $B(x_i, R)$, converges to $B(x, R)$ in X in d_{GH} sense.

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Set (or sequence) of compact $\{(X_i, d_i)\}$ are uniformly compact if:

- Diameters D_i uniformly bounded: $\exists R \in \mathbb{R} \mid D_i \leq R, \forall X_i$.
- For each $\epsilon > 0$, X_i is coverable by $N_\epsilon < \infty$ balls of radius ϵ independent of the index i .

Growth

Growth function $\beta(G, v_i, r)$ in a graph G is the number of vertices in a ball of radius r :

$$\beta(G, v_i, r) := |B_G(v_i, r)|$$

G has **polynomial growth**: $\beta(G, v_i, r) \lesssim r^{\bar{D}} \approx Ar^{\bar{D}}$ for $\bar{D} \geq 0$.

G has **uniform polynomial growth** (uniform polynomial growth):

$$Ar^d \leq \beta(G, v_i, r) \leq Br^d$$

and $A, B, d > 0$. (for locally finite graph, is indep. of v_i)

Degree of polynomial growth:

$$\bar{D}(G) = \limsup_r \frac{\ln(\beta(G, r))}{\ln(r)}$$

may not be an integer.

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Fixed point: The sequence of $\{G_i\}$ with initial condition G_0 of uniform polynomial growth, and $G_i \xrightarrow{\text{quasi-isometry}} G_{i+1}$ (has a subsequence that) converges in pointed d_{GH} sense.

Dimension

- **Introduce a candidate.**
- **Conditions for integer dimension?**
- **Behavior of dimension under coarse graining?**

A first look at dimension: a definition

A few simple observations about dimension:

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Dimension? Limiting behavior of growth function a good candidate: (upper and lower) **Internal scaling dimension**

$$\bar{D}_s(v_i) := \limsup_{r \rightarrow \infty} \frac{\ln(\beta(v_i, r))}{\ln(r)}, \quad \underline{D}_s(v_i) := \liminf_{r \rightarrow \infty} \frac{\ln(\beta(v_i, r))}{\ln(r)}$$

in general different and non-integer.

Stability under coarse graining, integerness

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- **Integer dimension:** Vertex transitive graphs with polynomial growth have integer dim

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Bottom line: starting from a vertex transitive graph G_0 with uniform polynomial growth, and coarse graining by $G_i \xrightarrow{\text{quasi-isometry}} G_{i+1}$, all G_i guaranteed to have integer dim.

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If

- ➊ **Initial condition:** G_0 vertex transitive graph with uniform polynomial growth (or any graph with uniform polynomial growth or integer dim)

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A fixed point (Hausdorff limit) with an integer dim is guaranteed

Continuum Limit

- An idea how to get a topological/PL manifold out of a graph.

The main steps of the method

- **Main theorem:** A D -dimensional simplicial complex is a PL-manifold if the link of every vertex in the complex is topologically a $(D - 1)$ -sphere [Thurston]
 - ▶ Link: given a vertex v in a simplicial complex, consider the set of all simplices σ_i which have v on their boundary; then the link of v is the union of all other simplices on the boundary of those σ_i which do not contain v .

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Brief review of SDCN

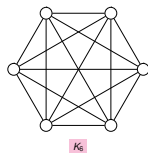
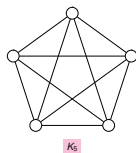
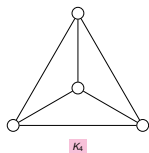
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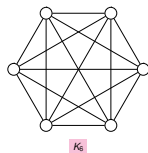
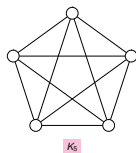
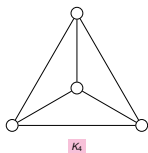


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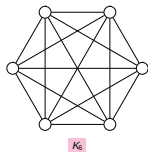
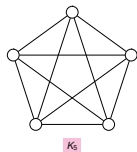
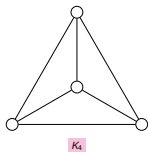
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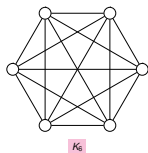
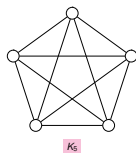
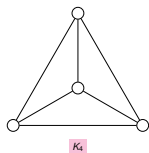
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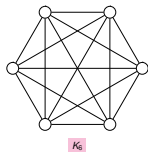
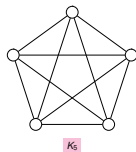
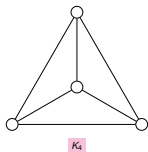
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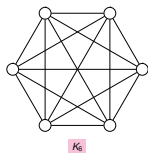
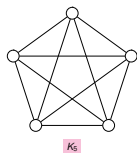
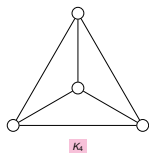
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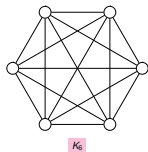
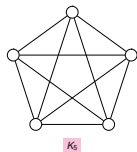
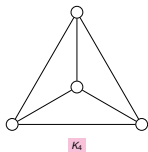
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 - ▶ Entanglement and non-locality?
 - ▶ ER=EPR, BH info paradox?

Summary/Future directions

What is done up to now:

- In super space of all metric spaces, there are sequences of graphs that have a fixed point w.r.t. quasi-isometry and d_{GH} .
- Starting from a large class of graphs (vertex transitive & uniform polynomial growth), a fixed point (Hausdorff limit) with integer dim is guaranteed.
- Convergence and integer dim are compatible; seemingly go hand in hand
- Completely background independent, bottom-up and generic (no decomposition of a manifold)

Summary/Future directions

Future direction (a lot!):

- Explore smoothness, metric in fixed point resembles spacetime metric?
- Beyond polynomial growth? exponential growth etc.
- Apply to spin networks/foams. Edge color play a rule? Changes under coarse graining? LQG an effective theory?
- Explore relation to other coarse graining methods
- Expand to more methods of coarse graining? Also use more of Coarse Geometry methods
- Is metric space analysis enough? need to check more structure?
- Connections between graph of groups and Cayley graphs, and spin networks/foams?
- Random graphs
- Less restriction on dim (different fractal dim for each level)?